## **Listing of Claims**

- 1. (currently amended) An immersion blender comprising:
  - a an elongated body for containing housing a drive motor;
  - a first handle;
  - a second handle having a first end and a second end, said first end being attached to a said first handle, said second end being attached to an upper half of said body; and a second handle operatively connected to said first handle;
  - a drive shaft operatively connected to said drive motor; wherein said body and said drive shaft extend along a first axis that is at least substantially perpendicular to a working surface of said blender;
  - a third handle, extending outward from a lower half of said body in a direction substantially perpendicular to an axis defined by said drive shaft; and a tool operatively connected to said drive shaft.

wherein said first handle has a shape that accommodates a palm of a user's hand, said first handle has a portion elongated along a second axis that is oriented at least substantially parallel to said working surface, and said elongated portion is centered about said first axis, and

wherein said second handle is a portion of said elongated body and has a shape that accommodates said palm of said user's hand.

- 2. (canceled)
- 3. (currently amended) The immersion blender of claim 21, wherein said first handle is elongated with a proximal end portion, a central portion and a distal end portion.
- 4. (original) The immersion blender of claim 3, wherein said proximal end and said distal end enable an operator's hand to easily grasp or wrap thereabout.

5. (previously presented) The immersion blender of claim 4, wherein said central portion is connected to said second handle.

- 6. (original) The immersion blender of claim 1, wherein said second handle can be handled by the operator to stabilize the immersion blender during operation.
- 7. (currently amended) The immersion blender of claim 21, wherein said third handle is a knob.
- 8. (currently amended) A hand held blender comprising:
  - an elongated body having a drive motor, said body having two or more handles; wherein at least one of said two or more handles is formed from a shape of said body;
  - a drive shaft operatively connected to said drive motor; wherein said body and said drive shaft extend along a first axis; and
  - a tool operatively connected to said drive shaft,
  - wherein a first handle of said two or more handles is attached to an upper half of said body, is at least substantially oriented parallel to a working surface of the blender, and a second handle of said two or more handles is attached to a lower half of said body, said second handle extending outward from said body in a direction substantially perpendicular to an axis defined by said drive shaft least substantially oriented perpendicular to said working surface, and wherein said first handle has an elongated portion that is centered about said first axis.
- 9. (original) The hand held blender of claim 8, wherein at least one of said two or more handles is a stabilizing handle disposed on a side of said body.
- 10. (original) The hand held blender of claim 9, wherein said stabilizing handle is a knob.
- 11 and 12 (canceled)

- 13. (currently amended) A blender comprising:
  - a body housing a drive motor;
  - a drive shaft operatively connected to said drive motor; and
  - a tool operatively connected to said drive shaft,
  - wherein said body has a first handle to facilitate pivoting the blender with respect to a working surface, a second handle to facilitate moving the blender laterally with respect to said working surface, and a third handle to facilitate stabilizing the blender during operative use, said third handle being located in a position on said body remote from said first handle and said second handle.
  - wherein said first handle and said second handle have a shape that accommodates a palm of a user's hand, and
  - wherein said second handle is elongated about an axis, and said first handle has an elongated portion that is at least substantially perpendicular to said axis and is centered about said axis.
- 14. (original) The blender of claim 13, wherein said first handle is elongated with a proximal end portion, a central portion and a distal end portion.
- 15. (original) The blender of claim 14, wherein said proximal end and said distal end enable an operator's hand to easily grasp or wrap thereabout.
- 16. (original) The blender of claim 15, wherein said central portion is connected to said second handle.
- 17. (currently amended) The blender of claim 13, wherein said third handle <u>protrudes</u> outwardly from is on a side of said body in a direction substantially perpendicular to an axis defined by said drive shaft.
- 18. (currently amended) The blender of claim 17, wherein said stabilizing third handle is a knob.

19. (currently amended) The blender of claim 13, wherein <u>a major axis of</u> said first handle is at least substantially horizontally perpendicular to an axis defined by said <u>drive shaft</u>. oriented with respect to a working surface during operation of said <u>blender</u>.

20. (original) The blender of claim 13, wherein <u>a major axis of said second handle forms</u>
<u>an acute angle with an axis defined by said drive shaft.</u> is at least substantially
<u>vertically oriented with respect to a working surface during operation of said blender.</u>